**Name**: Lindsey Almeida

**Content Area**: Technology

**Grade:** High School Art: Calligraphy

Technology Standards:

**Standard 8.1 Educational Technology:** All students will use digital tools to access, manage, evaluate, and synthesize information in order to solve problems individually and collaboratively and to create and communicate knowledge.

**8.1.12.B.1**: The use of digital tools and media-rich resources enhances creativity and the construction of knowledge.

Students will be using the Internet as a resource, looking up design ideas to add as embellishments to their final projects.

**8.1.12.D.2**: Technological advancements create societal concerns regarding the practice of safe, legal, and ethical behaviors.

Students will demonstrate appropriate use of copyrights, and will not copy or plagiarize photos or artwork by using them without permission or giving credit.

**8.1.12.F.2:** Information accessed through the use of digital tools assists in generating solutions and making decisions.

Students will access information through the Internet to find answers for their art history worksheets that will be given for every hand.

**8.2 Technology Education, Engineering, and Design** All students will develop an understanding of the nature and impact of technology, engineering, technological design, and the designed world, as they relate to the individual, global society, and the environment.

**8.2.12.C.3:** Knowledge and understanding of human, cultural, and societal values are fundamental when designing technology systems and products in the global society.

Students will have a chance to critique the Calligraphy Website, and give their opinion of what areas work and what areas need some work.